

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier frederique@systems.caltech.edu

California Institute of Technology

California State University of Northridge, Department of Mathematics, November 28th 2006

Cyclic Division Algebras

Space-Time Coding



< □ > < 同 >



▶ < ≣

Cyclic Division Algebras

Space-Time Coding





Cyclic algebras with involution: applications to unitary Space-Time coding

≣। ► ा≣ • େ २ (Frédérique Oggier

Cyclic Division Algebras

Space-Time Coding





Cyclic algebras with involution: applications to unitary Space-Time coding

-Frédérique Oggier

ъ

Space-Time Coding: The model

$$\mathbf{Y} = \left(\begin{array}{cc} h_{11} & h_{12} \\ h_{21} & h_{22} \end{array}\right) \left(\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array}\right) + \mathbf{W}, \ \mathbf{W}, \ \mathbf{H} \ \text{complex Gaussian}$$



Cyclic algebras with involution: applications to unitary Space-Time coding

イロト イポト イヨト イヨ

The code design

The goal is the design of the codebook C:

$$\mathcal{C} = \left\{ \mathbf{X} = \left(\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right) \mid x_1, x_2, x_3, x_4 \in \mathbb{C} \right\}$$

the x_i are functions of the information symbols.

- ▶ Reliability is based on the *pairwise probability of error* of sending X and decoding X ≠ X.
- Assuming that the receiver knows the channel (called the coherent case), decoding consists of

$$\hat{\mathbf{X}} = \arg \min \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|^2.$$

The code design

The goal is the design of the codebook C:

$$\mathcal{C} = \left\{ \mathbf{X} = \left(\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right) \mid x_1, x_2, x_3, x_4 \in \mathbb{C} \right\}$$

the x_i are functions of the information symbols.

- ► Reliability is based on the *pairwise probability of error* of sending X and decoding X ≠ X.
- Assuming that the receiver knows the channel (called the coherent case), decoding consists of

$$\hat{\mathbf{X}} = \arg \min \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|^2.$$

The code design

The goal is the design of the codebook C:

$$\mathcal{C} = \left\{ \mathbf{X} = \left(\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right) \mid x_1, x_2, x_3, x_4 \in \mathbb{C} \right\}$$

the x_i are functions of the information symbols.

- ► Reliability is based on the *pairwise probability of error* of sending X and decoding X ≠ X.
- Assuming that the receiver knows the channel (called the coherent case), decoding consists of

$$\hat{\mathbf{X}} = \arg \min \|\mathbf{Y} - \mathbf{H}\mathbf{X}\|^2.$$

- ► Consider a channel with *M* transmit antennas and *N* receive antennas, with *unknown channel information*.
- How to do decoding?
- ► We use differential unitary space-time modulation. that is (assuming S₀ = I)

$$S_t = X_{z_t} S_{t-1}, t = 1, 2, \dots,$$

where $z_t \in \{0, \dots, L-1\}$ is the data to be transmitted, and $C = \{\mathbf{X}_0, \dots, \mathbf{X}_{L-1}\}$ the constellation to be designed.

▶ The matrices **X** have to be *unitary*.

→ Ξ → → Ξ

- ► Consider a channel with *M* transmit antennas and *N* receive antennas, with *unknown channel information*.
- How to do decoding?
- ► We use differential unitary space-time modulation. that is (assuming S₀ = I)

$$S_t = X_{z_t} S_{t-1}, t = 1, 2, \dots,$$

where $z_t \in \{0, \dots, L-1\}$ is the data to be transmitted, and $C = \{\mathbf{X}_0, \dots, \mathbf{X}_{L-1}\}$ the constellation to be designed.

▶ The matrices **X** have to be *unitary*.

- Consider a channel with M transmit antennas and N receive antennas, with unknown channel information.
- How to do decoding?
- ► We use differential unitary space-time modulation. that is (assuming S₀ = I)

$$S_t = X_{z_t} S_{t-1}, \ t = 1, 2, \dots,$$

where $z_t \in \{0, \dots, L-1\}$ is the data to be transmitted, and $C = \{\mathbf{X}_0, \dots, \mathbf{X}_{L-1}\}$ the constellation to be designed.

▶ The matrices **X** have to be *unitary*.

- Consider a channel with M transmit antennas and N receive antennas, with unknown channel information.
- How to do decoding?
- ► We use differential unitary space-time modulation. that is (assuming S₀ = I)

$$S_t = X_{z_t} S_{t-1}, \ t = 1, 2, \dots,$$

where $z_t \in \{0, \dots, L-1\}$ is the data to be transmitted, and $C = \{\mathbf{X}_0, \dots, \mathbf{X}_{L-1}\}$ the constellation to be designed.

The matrices X have to be unitary.

The decoding

▶ If we assume the channel is roughly constant, we have

$$\begin{aligned} \mathbf{Y}_t &= \mathbf{S}_t \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{S}_{t-1} \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} (\mathbf{Y}_{t-1} - \mathbf{W}_{t-1}) + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{Y}_{t-1} + \mathbf{W}_t'. \end{aligned}$$

▶ The matrix **H** does *not* appear in the last equation.

▶ The decoder is thus given by

$$\hat{z}_t = \arg\min_{l=0,\ldots,|\mathcal{C}|-1} \|\mathbf{Y}_t - \mathbf{X}_l \mathbf{Y}_{t-1}\|.$$

The decoding

▶ If we assume the channel is roughly constant, we have

$$\begin{aligned} \mathbf{Y}_t &= \mathbf{S}_t \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{S}_{t-1} \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} (\mathbf{Y}_{t-1} - \mathbf{W}_{t-1}) + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{Y}_{t-1} + \mathbf{W}_t'. \end{aligned}$$

The matrix H does *not* appear in the last equation.
The decoder is thus given by

$$\hat{z}_t = \arg\min_{l=0,\ldots,|\mathcal{C}|-1} \|\mathbf{Y}_t - \mathbf{X}_l \mathbf{Y}_{t-1}\|.$$

Cyclic algebras with involution: applications to unitary Space-Time coding

The decoding

▶ If we assume the channel is roughly constant, we have

$$\begin{aligned} \mathbf{Y}_t &= \mathbf{S}_t \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{S}_{t-1} \mathbf{H} + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} (\mathbf{Y}_{t-1} - \mathbf{W}_{t-1}) + \mathbf{W}_t \\ &= \mathbf{X}_{z_t} \mathbf{Y}_{t-1} + \mathbf{W}_t'. \end{aligned}$$

- ► The matrix **H** does *not* appear in the last equation.
- The decoder is thus given by

$$\hat{z}_t = \arg\min_{l=0,\ldots,|\mathcal{C}|-1} \|\mathbf{Y}_t - \mathbf{X}_l \mathbf{Y}_{t-1}\|.$$

Probability of error

At high SNR, the *pairwise probability of error* P_e has the upper bound

$${{P_e}} \le {\left({rac{1}{2}}
ight)\left({rac{8}{
ho }}
ight)^{MN} rac{1}{{\left| {\det ({{f X}_i} - {f X}_j)}
ight|^{2N}}}$$

► The quality of the code is measure by the *diversity product*

$$\zeta_{\mathcal{C}} = \frac{1}{2} \min_{\mathbf{X}_i \neq \mathbf{X}_j} |\det(\mathbf{X}_i - \mathbf{X}_j)|^{1/M} \qquad \forall \mathbf{X}_i \neq \mathbf{X}_j \in \mathcal{C}$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Problem statement

Find a set C of *unitary* matrices (**XX**^{\dagger} = **I**) such that

$$\det(\mathbf{X}_i - \mathbf{X}_j) \neq 0 \qquad \forall \ \mathbf{X}_i \neq \mathbf{X}_j \in \mathcal{C}$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

< A >

• = • •

Outline

Division Algebras

The idea behind Division Algebras How to build Division Algebras Cyclic Division Algebras Basic definitions and properties The unitary constraint



Cyclic Division Algebras

The idea behind Division Algebras

The first ingredient: linearity

• The difficulty in building C such that

$$\det(\mathbf{X}_i - \mathbf{X}_j) \neq 0, \ \mathbf{X}_i \neq \mathbf{X}_j \in \mathcal{C},$$

comes from the *non-linearity* of the determinant.

An algebra of matrices is *linear*, so that

$$\det(\mathbf{X}_i - \mathbf{X}_j) = \det(\mathbf{X}_k),$$

 \mathbf{X}_k a matrix in the algebra.

The idea behind Division Algebras

The first ingredient: linearity

• The difficulty in building C such that

$$\det(\mathbf{X}_i - \mathbf{X}_j) \neq 0, \ \mathbf{X}_i \neq \mathbf{X}_j \in \mathcal{C},$$

comes from the *non-linearity* of the determinant.

$$\det(\mathbf{X}_i - \mathbf{X}_j) = \det(\mathbf{X}_k),$$

 \mathbf{X}_k a matrix in the algebra.

The second ingredient: invertibility

▶ The problem is now to build a family C of matrices such that

 $\mathsf{det}(\boldsymbol{\mathsf{X}}) \neq \boldsymbol{0}, \ \boldsymbol{0} \neq \boldsymbol{\mathsf{X}} \in \mathcal{C}.$

or equivalently, such that each $\mathbf{0} \neq \mathbf{X} \in \mathcal{C}$ is *invertible*.

- By definition, a *field* is a set such that every (nonzero) element in it is invertible.
- Take C inside an algebra of matrices which is also a field.

医下子 医

The second ingredient: invertibility

 \blacktriangleright The problem is now to build a family ${\cal C}$ of matrices such that

$$det(\mathbf{X}) \neq 0, \ \mathbf{0} \neq \mathbf{X} \in \mathcal{C}.$$

or equivalently, such that each $\mathbf{0} \neq \mathbf{X} \in \mathcal{C}$ is *invertible*.

- By definition, a *field* is a set such that every (nonzero) element in it is invertible.
- Take C inside an algebra of matrices which is also a field.

The second ingredient: invertibility

▶ The problem is now to build a family C of matrices such that

 $det(\boldsymbol{X}) \neq 0, \ \boldsymbol{0} \neq \boldsymbol{X} \in \mathcal{C}.$

or equivalently, such that each $\mathbf{0} \neq \mathbf{X} \in \mathcal{C}$ is *invertible*.

- By definition, a *field* is a set such that every (nonzero) element in it is invertible.
- ► Take C inside an algebra of matrices which is also a field.

不是下 不是下

The idea behind Division Algebras

Cyclic Division Algebras

Division algebra: the definition

A *division algebra* is a non-commutative field.

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

< A >

→ Ξ → → Ξ

The Hamiltonian Quaternions: the definition

- Let {1, i, j, k} be a basis for a vector space of dimension 4 over ℝ.
- We have the rule that $i^2 = -1$, $j^2 = -1$, and ij = -ji.
- ▶ The Hamiltonian Quaternions is the set \mathbb{H} defined by

$$\mathbb{H} = \{x + yi + zj + wk \mid x, y, z, w \in \mathbb{R}\}.$$

Cyclic algebras with involution: applications to unitary Space-Time coding

+ 3 + 4 3

Hamiltonian Quaternions are a division algebra

• Define the *conjugate* of a quaternion q = x + yi + wk:

$$\bar{q} = x - yi - zj - wk.$$

Compute that

$$q\bar{q} = x^2 + y^2 + z^2 + w^2, \ x, y, z, w \in \mathbb{R}.$$

▶ The inverse of the quaternion *q* is given by

$$q^{-1} = \frac{\bar{q}}{q\bar{q}}.$$

Frédérique Oggier

Hamiltonian Quaternions are a division algebra

• Define the *conjugate* of a quaternion q = x + yi + wk:

$$\bar{q} = x - yi - zj - wk.$$

Compute that

$$q\bar{q} = x^2 + y^2 + z^2 + w^2, \ x, y, z, w \in \mathbb{R}.$$

▶ The inverse of the quaternion *q* is given by

$$q^{-1} = \frac{\bar{q}}{q\bar{q}}.$$

Frédérique Oggier

Hamiltonian Quaternions are a division algebra

• Define the *conjugate* of a quaternion q = x + yi + wk:

$$\bar{q} = x - yi - zj - wk.$$

Compute that

$$q\bar{q} = x^2 + y^2 + z^2 + w^2, \ x, y, z, w \in \mathbb{R}.$$

The inverse of the quaternion q is given by

$$q^{-1} = \frac{\bar{q}}{q\bar{q}}.$$

ヨト・4

The Hamiltonian Quaternions: how to get matrices

• Any quaternion q = x + yi + zj + wk can be written as

$$(x + yi) + j(z - wi) = \alpha + j\beta, \ \alpha, \ \beta \in \mathbb{C}.$$

Now compute the *multiplication* by *q*:

$$\underbrace{(\alpha + j\beta)}_{q}(\gamma + j\delta) = \alpha\gamma + j\bar{\alpha}\delta + j\beta\gamma + j^{2}\bar{\beta}\delta$$
$$= (\alpha\gamma - \bar{\beta}\delta) + j(\bar{\alpha}\delta + \beta\gamma)$$

• Write this equality in the basis $\{1, j\}$:

$$\left(\begin{array}{cc} \alpha & -\bar{\beta} \\ \beta & \bar{\alpha} \end{array}\right) \left(\begin{array}{c} \gamma \\ \delta \end{array}\right) = \left(\begin{array}{c} \alpha\gamma - \bar{\beta}\delta \\ \bar{\alpha}\delta + \beta\gamma \end{array}\right)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

How to build Division Algebras

The Hamiltonian Quaternions: how to get matrices

• Any quaternion q = x + yi + zj + wk can be written as

$$(x + yi) + j(z - wi) = \alpha + j\beta, \ \alpha, \ \beta \in \mathbb{C}.$$

▶ Now compute the *multiplication* by *q*:

$$\underbrace{(\alpha + j\beta)}_{q}(\gamma + j\delta) = \alpha\gamma + j\bar{\alpha}\delta + j\beta\gamma + j^{2}\bar{\beta}\delta$$
$$= (\alpha\gamma - \bar{\beta}\delta) + j(\bar{\alpha}\delta + \beta\gamma)$$

• Write this equality in the basis $\{1, j\}$:

$$\left(\begin{array}{cc} \alpha & -\bar{\beta} \\ \beta & \bar{\alpha} \end{array}\right) \left(\begin{array}{c} \gamma \\ \delta \end{array}\right) = \left(\begin{array}{c} \alpha\gamma - \bar{\beta}\delta \\ \bar{\alpha}\delta + \beta\gamma \end{array}\right)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

How to build Division Algebras

The Hamiltonian Quaternions: how to get matrices

• Any quaternion q = x + yi + zj + wk can be written as

$$(x + yi) + j(z - wi) = \alpha + j\beta, \ \alpha, \ \beta \in \mathbb{C}.$$

▶ Now compute the *multiplication* by *q*:

$$\underbrace{(\alpha + j\beta)}_{q}(\gamma + j\delta) = \alpha\gamma + j\bar{\alpha}\delta + j\beta\gamma + j^{2}\bar{\beta}\delta$$
$$= (\alpha\gamma - \bar{\beta}\delta) + j(\bar{\alpha}\delta + \beta\gamma)$$

▶ Write this equality in the basis {1, *j*}:

$$\left(\begin{array}{cc} \alpha & -\bar{\beta} \\ \beta & \bar{\alpha} \end{array}\right) \left(\begin{array}{c} \gamma \\ \delta \end{array}\right) = \left(\begin{array}{c} \alpha\gamma - \bar{\beta}\delta \\ \bar{\alpha}\delta + \beta\gamma \end{array}\right)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Cyclic Division Algebras

The Hamiltonian Quaternions: the Alamouti Code

$$q = \alpha + j\beta, \ \alpha, \ \beta \in \mathbb{C} \iff \left(egin{array}{cc} lpha & -ar{eta} \\ eta & ar{lpha} \end{array}
ight)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

E ► = ∽ ९ (Frédérique Oggier

イロト イポト イヨト イヨト

Division Algebras The idea behind Division Algebras How to build Division Algebras

Cyclic Division Algebras

Basic definitions and properties The unitary constraint

Basic definitions and properties

Cyclic algebras: definition

• Let
$$L = \mathbb{Q}(i, \sqrt{d}) = \{u + \sqrt{d}v, u, v \in \mathbb{Q}(i)\}$$
. A cyclic

algebra \mathcal{A} is defined as follows

$$\mathcal{A} = \mathcal{L} \oplus \mathcal{eL}$$

with $e^2 = \gamma$ and

$$\lambda e = e\sigma(\lambda)$$
 where $\sigma(u + \sqrt{d}v) = u - \sqrt{d}v$.

▶ Recall that
$$(\mathbb{C} = \mathbb{R} \oplus i\mathbb{R})$$

$$\mathbb{H} = \mathbb{C} \oplus j\mathbb{C}$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

Cyclic Division Algebras

Basic definitions and properties

Cyclic algebras: definition

Let L = Q(i, √d) = {u + √dv, u, v ∈ Q(i)}. A cyclic algebra A is defined as follows

$$\mathcal{A} = \mathcal{L} \oplus \mathcal{eL}$$

with $e^2 = \gamma$ and

$$\lambda e = e\sigma(\lambda)$$
 where $\sigma(u + \sqrt{d}v) = u - \sqrt{d}v$.

▶ Recall that $(\mathbb{C} = \mathbb{R} \oplus i\mathbb{R})$

$$\mathbb{H} = \mathbb{C} \oplus j\mathbb{C}$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

(日)

Cyclic Division Algebras

Basic definitions and properties

Cyclic algebras: definition

Let L = Q(i, √d) = {u + √dv, u, v ∈ Q(i)}. A cyclic algebra A is defined as follows

$$\mathcal{A} = \mathcal{L} \oplus \mathit{eL}$$

with $e^2 = \gamma$ and

$$\lambda e = e\sigma(\lambda)$$
 where $\sigma(u + \sqrt{d}v) = u - \sqrt{d}v$.

▶ Recall that $(\mathbb{C} = \mathbb{R} \oplus i\mathbb{R})$

$$\mathbb{H} = \mathbb{C} \oplus j\mathbb{C}$$

with

$$j^2 = -1$$
 and $ij = -ji$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

+ 3 + 4 3

Cyclic Division Algebras

Basic definitions and properties

Cyclic algebras: definition

Let L = Q(i, √d) = {u + √dv, u, v ∈ Q(i)}. A cyclic algebra A is defined as follows

$$\mathcal{A} = \mathcal{L} \oplus \mathit{eL}$$

with $e^2 = \gamma$ and

$$\lambda e = e\sigma(\lambda)$$
 where $\sigma(u + \sqrt{d}v) = u - \sqrt{d}v$.

• Recall that
$$(\mathbb{C} = \mathbb{R} \oplus i\mathbb{R})$$

 $\mathbb{H} = \mathbb{C} \oplus j\mathbb{C}$

with

$$j^2 = -1$$
 and $ij = -ji$

Cyclic algebras with involution: applications to unitary Space-Time coding

+ 3 + 4 3

Basic definitions and properties

We associate to an element its *multiplication matrix*

$$x = x_0 + ex_1 \in \mathcal{A} \leftrightarrow \left(\begin{array}{cc} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{array}\right)$$

▶ as we did for the Hamiltonian Quaternions.

$$q = \alpha + j\beta \in \mathbb{H} \leftrightarrow \left(\begin{array}{cc} \alpha & -\bar{\beta} \\ \beta & \bar{\alpha} \end{array}\right)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

イロト イポト イヨト イヨ

Basic definitions and properties

We associate to an element its *multiplication matrix*

$$x = x_0 + ex_1 \in \mathcal{A} \leftrightarrow \begin{pmatrix} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{pmatrix}$$

▶ as we did for the Hamiltonian Quaternions.

$$\boldsymbol{q} = \alpha + \boldsymbol{j}\boldsymbol{\beta} \in \mathbb{H} \leftrightarrow \left(\begin{array}{cc} \alpha & -\bar{\boldsymbol{\beta}} \\ \boldsymbol{\beta} & \bar{\alpha} \end{array}\right)$$

Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

<ロト <同ト < 国ト < 国

 \blacktriangleright We have the code ${\cal C}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right] = \left[\begin{array}{cc} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{array} \right] : x_0, x_1 \in L = \mathbb{Q}(i, \sqrt{d}) \right\}$$

- ▶ C is a linear code, i.e., $X_1 + X_2 \in C$ for all $X_1, X_2 \in C$.
- The *minimum determinant* of C is given by

$$\delta_{\min}(\mathcal{C}) = \min_{\mathbf{X}_1 \neq \mathbf{X}_2 \in \mathcal{C}} |\det(\mathbf{X}_1 - \mathbf{X}_2)|^2 = \min_{\mathbf{0} \neq \mathbf{X} \in \mathcal{C}} |\det(\mathbf{X})|^2 \neq 0$$

by choice of A, a *division algebra*.

 \blacktriangleright We have the code ${\cal C}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right] = \left[\begin{array}{cc} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{array} \right] : x_0, x_1 \in L = \mathbb{Q}(i, \sqrt{d}) \right\}$$

• C is a linear code, i.e., $X_1 + X_2 \in C$ for all $X_1, X_2 \in C$.

• The *minimum determinant* of C is given by

$$\delta_{\min}(\mathcal{C}) = \min_{\mathbf{X}_1 \neq \mathbf{X}_2 \in \mathcal{C}} |\det(\mathbf{X}_1 - \mathbf{X}_2)|^2 = \min_{\mathbf{0} \neq \mathbf{X} \in \mathcal{C}} |\det(\mathbf{X})|^2 \neq 0$$

by choice of A, a *division algebra*.

Cyclic algebras with involution: applications to unitary Space-Time coding

 \blacktriangleright We have the code ${\cal C}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right] = \left[\begin{array}{cc} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{array} \right] : x_0, x_1 \in L = \mathbb{Q}(i, \sqrt{d}) \right\}$$

- C is a linear code, i.e., $X_1 + X_2 \in C$ for all $X_1, X_2 \in C$.
- The *minimum determinant* of C is given by

$$\delta_{\min}(\mathcal{C}) = \min_{\mathbf{X}_1 \neq \mathbf{X}_2 \in \mathcal{C}} |\det(\mathbf{X}_1 - \mathbf{X}_2)|^2 = \min_{\mathbf{0} \neq \mathbf{X} \in \mathcal{C}} |\det(\mathbf{X})|^2 \neq 0$$

by choice of A, a *division algebra*.

 \blacktriangleright We have the code ${\mathcal C}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} x_1 & x_2 \\ x_3 & x_4 \end{array} \right] = \left[\begin{array}{cc} x_0 & \gamma \sigma(x_1) \\ x_1 & \sigma(x_0) \end{array} \right] : x_0, x_1 \in L = \mathbb{Q}(i, \sqrt{d}) \right\}$$

- C is a linear code, i.e., $X_1 + X_2 \in C$ for all $X_1, X_2 \in C$.
- The *minimum determinant* of C is given by

$$\delta_{\min}(\mathcal{C}) = \min_{\mathbf{X}_1 \neq \mathbf{X}_2 \in \mathcal{C}} |\det(\mathbf{X}_1 - \mathbf{X}_2)|^2 = \min_{\mathbf{0} \neq \mathbf{X} \in \mathcal{C}} |\det(\mathbf{X})|^2 \neq 0$$

by choice of A, a *division algebra*.

Basic definitions and properties

Encoding and rate

We have the code $\ensuremath{\mathcal{C}}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} \mathsf{a} + b\sqrt{d} & \mathsf{c} + d\sqrt{d} \\ \gamma(\mathsf{c} + d\sigma(\sqrt{d})) & \mathsf{a} + b\sigma(\sqrt{d}) \end{array} \right] : \mathsf{a}, \mathsf{b}, \mathsf{c}, \mathsf{d} \in \mathbb{Z}[i] \right\}$$

The finite code C is obtained by limiting the information symbols to a, b, c, d ∈ S ⊂ Z[i] (QAM signal constellation).

• The code C is full rate.

ヨト イ

Basic definitions and properties

Encoding and rate

We have the code $\ensuremath{\mathcal{C}}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} \mathsf{a} + b\sqrt{d} & \mathsf{c} + d\sqrt{d} \\ \gamma(\mathsf{c} + d\sigma(\sqrt{d})) & \mathsf{a} + b\sigma(\sqrt{d}) \end{array} \right] : \mathsf{a}, \mathsf{b}, \mathsf{c}, \mathsf{d} \in \mathbb{Z}[i] \right\}$$

- The finite code C is obtained by limiting the information symbols to a, b, c, d ∈ S ⊂ Z[i] (QAM signal constellation).
- ▶ The code *C* is full rate.

Basic definitions and properties

Encoding and rate

We have the code $\ensuremath{\mathcal{C}}$ as

$$\mathcal{C} = \left\{ \left[\begin{array}{cc} \mathsf{a} + b\sqrt{d} & \mathsf{c} + d\sqrt{d} \\ \gamma(\mathsf{c} + d\sigma(\sqrt{d})) & \mathsf{a} + b\sigma(\sqrt{d}) \end{array} \right] : \mathsf{a}, \mathsf{b}, \mathsf{c}, \mathsf{d} \in \mathbb{Z}[i] \right\}$$

- The finite code C is obtained by limiting the information symbols to a, b, c, d ∈ S ⊂ Z[i] (QAM signal constellation).
- ▶ The code C is full rate.

Basic definitions and properties

Cyclic Division Algebras

So far...so good

Recall the *problem statement*:

Find a set C of *unitary* matrices $(\mathbf{X}\mathbf{X}^{\dagger} = \mathbf{I})$ such that $\det(\mathbf{X}_{i} - \mathbf{X}_{i}) \neq 0 \qquad \forall \mathbf{X}_{i} \neq \mathbf{X}_{i} \in C$

Cyclic algebras with involution: applications to unitary Space-Time coding

< A >

(*) *) *) *) *)

Natural unitary matrices

Recall that a matrix X in the algebra has the form

$$\begin{pmatrix} x_0 & x_1 \\ \gamma \sigma(x_1) & \sigma(x_0) \end{pmatrix}.$$

► There are *natural* unitary matrices:

$$E = \begin{pmatrix} 0 & 1 \\ \gamma & 0 \end{pmatrix}$$
 and $D = \begin{pmatrix} x & 0 \\ 0 & \sigma(x) \end{pmatrix}$, $x \in L$.

- ▶ If γ satisfies $\gamma \overline{\gamma} = 1$, then E^k , k = 0, 1, is unitary.
- ▶ If x satisfies $x\bar{x} = 1$, D and its powers will be unitary.

4 3 1 4

Natural unitary matrices

Recall that a matrix X in the algebra has the form

$$\begin{pmatrix} x_0 & x_1 \\ \gamma \sigma(x_1) & \sigma(x_0) \end{pmatrix}.$$

There are *natural* unitary matrices:

$$E=\left(egin{array}{cc} 0&1\ \gamma&0\end{array}
ight)$$
 and $D=\left(egin{array}{cc} x&0\ 0&\sigma(x)\end{array}
ight),\,\,x\in L.$

- ▶ If γ satisfies $\gamma \overline{\gamma} = 1$, then E^k , k = 0, 1, is unitary.
- ▶ If x satisfies $x\bar{x} = 1$, D and its powers will be unitary.

(4) (2) (4)

Natural unitary matrices

Recall that a matrix X in the algebra has the form

$$\begin{pmatrix} x_0 & x_1 \\ \gamma \sigma(x_1) & \sigma(x_0) \end{pmatrix}.$$

There are *natural* unitary matrices:

$$E=\left(egin{array}{cc} 0&1\ \gamma&0\end{array}
ight)$$
 and $D=\left(egin{array}{cc} x&0\ 0&\sigma(x)\end{array}
ight),\;x\in L.$

- If γ satisfies $\gamma \overline{\gamma} = 1$, then E^k , k = 0, 1, is unitary.
- If x satisfies $x\bar{x} = 1$, D and its powers will be unitary.

A first family of unitary matrices (1)

- Consider L = Q(ζ_m) where ζ_m is a mth root of unity. Here m = 21.
- ► We have

$$E = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ \zeta_3 & 0 & 0 \end{pmatrix} \text{ and } D = \begin{pmatrix} \zeta_{21} & 0 & 0 \\ 0 & \zeta_{21}^4 & 0 \\ 0 & 0 & \zeta_{21}^{16} \end{pmatrix},$$

$$\sigma:\zeta_{21}\mapsto \zeta_{21}^4.$$

► The family C = {EⁱD^j, i = 0, 1, 2, j = 0, ..., 20} has 63 elements, and thus gives a constellation of rate almost 2 for 3 antennas.

- 4 同 2 4 日 2 4 日 2

A first family of unitary matrices (2)

- These families were obtained using representations of fixed point free groups.
- ▶ Drawback of this construction: the rate of the code C is

$$R = \frac{\log_2(\#\mathcal{C})}{n} = \frac{\log_2(nm-1)}{n}$$

► Hope: a cyclic algebra contains infinitely many elements, and we are using only nm - 1 of them!

ヨトイヨ

A first family of unitary matrices (2)

- These families were obtained using representations of fixed point free groups.
- Drawback of this construction: the rate of the code C is

$$R = \frac{\log_2(\#\mathcal{C})}{n} = \frac{\log_2(nm-1)}{n}.$$

► Hope: a cyclic algebra contains infinitely many elements, and we are using only nm - 1 of them!

A first family of unitary matrices (2)

- These families were obtained using representations of fixed point free groups.
- Drawback of this construction: the rate of the code C is

$$R = \frac{\log_2(\#\mathcal{C})}{n} = \frac{\log_2(nm-1)}{n}$$

► Hope: a cyclic algebra contains infinitely many elements, and we are using only nm - 1 of them!

イロト イポト イラト イラト

Extending the construction (1)

• Recall that if $\bar{x}x = 1$ then the corresponding matrix

$$F = \left(\begin{array}{ccc} x & 0 & 0 \\ 0 & \sigma(x) & 0 \\ 0 & 0 & \sigma^{2}(x) \end{array}\right)$$

is unitary.

• We consider the subfield of $L = \mathbb{Q}(\zeta_m)$ fixed by the complex conjugation

$$\mathbb{Q}(\zeta_m + \zeta_m^{-1}) = \{ y \in L \mid \overline{y} = y \}$$

We have

$$\bar{x}x = 1 \iff N_{L/\mathbb{Q}(\zeta_m + \zeta_m^{-1})}(x) = 1$$

where $N_{L/\mathbb{Q}(\zeta_m+\zeta_m^{-1})}(x)$ is the relative norm of x.

Cyclic algebras with involution: applications to unitary Space-Time coding

Cyclic Division Algebras 000000000000

Translating the properties



< A

Cyclic algebras with involution: applications to unitary Space-Time coding

-Frédérique Oggier

э

The unitary constraint: summary

 $\alpha(x)x=1\iff \textit{N}_{\textit{M}/\textit{M}^{\alpha}}(x)=1\iff \exists y\in\textit{M}^{*} \text{ such that } x=y/\alpha(y).$



Cyclic algebras with involution: applications to unitary Space-Time coding

Frédérique Oggier

Cyclic Division Algebras

A systematic procedure

- 1. Choose a cyclic algebra \mathcal{A} .
- 2. Take a commutative field *M* inside A with M^{α} as subfield.
- 3. Take an element y in M and compute $y/\alpha(y)$.
- 4. The corresponding matrix is unitary.

Cyclic Division Algebras

Extending the construction (2)

This simple result allows to construct codebooks of the form

$$\mathcal{C}(i) = \left\{ \begin{pmatrix} \zeta_{21} & 0 & 0 \\ 0 & \zeta_{21}^4 & 0 \\ 0 & 0 & \zeta_{21}^{16} \end{pmatrix}^{\prime} \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ \zeta_3 & 0 & 0 \end{pmatrix}^{k} \begin{pmatrix} x & 0 & 0 \\ 0 & \sigma(x) & 0 \\ 0 & 0 & \sigma^2(x) \end{pmatrix}^{i} \right\}$$

l = 0, ..., m - 1, k = 0, ..., n - 1 with *i* varying into a chosen range, since x is no more a root of unity.

The unitary constraint

Cyclic Division Algebras

More generally

To increase the rate, one can consider

$$\mathcal{C}(i_1,\ldots,i_s) = \{ D^I E^k F_1^{i_1} \cdots F_s^{i_s} \mid l = 0,\ldots,m-1, \ k = 0,\ldots,n-1 \},\$$

with i_1, \ldots, i_s varying into a chosen range.

Conclusion

- Coding for wireless communication requires design of matrices with suitable properties.
- Cyclic division algebras have been proven to be a suitable tool for such code design.
- Endowed with a suitable involution, cyclic algebras are also useful for non-coherent space-time coding, which requires unitary matrices.

Conclusion

- Coding for wireless communication requires design of matrices with suitable properties.
- Cyclic division algebras have been proven to be a suitable tool for such code design.
- Endowed with a suitable involution, cyclic algebras are also useful for non-coherent space-time coding, which requires unitary matrices.

3 → 4 3

Conclusion

- Coding for wireless communication requires design of matrices with suitable properties.
- Cyclic division algebras have been proven to be a suitable tool for such code design.
- Endowed with a suitable involution, cyclic algebras are also useful for non-coherent space-time coding, which requires unitary matrices.

3 → 4 3

The unitary constraint

Thank you for your attention!

Cyclic algebras with involution: applications to unitary Space-Time coding

≣ ► ा≣ ∽ ९ (Frédérique Oggier

・ロン ・回と ・ ヨン ・ ヨン